

# Consent Through the Lens of Semantics: State of the Art Survey and Best Practices

Anelia Kurteva<sup>a,\*</sup>, Tekraj Chhetri<sup>a</sup>, Harshvardhan J. Pandit<sup>b</sup>, and Anna Fensel<sup>a</sup>

<sup>a</sup> *Semantic Technology Institute (STI) Innsbruck, Department of Computer Science, University of Innsbruck, Innsbruck, Austria*

<sup>b</sup> *ADAPT Centre, School of Computer Science and Statistics Trinity College Dublin, Dublin, Ireland*  
*E-mails: anelia.kurteva@sti2.at, tekraj.chhetri@sti2.at, pandith@tcd.ie, anna.fensel@sti2.at*

**Abstract.** The acceptance of the GDPR legislation in 2018 started a new technological shift towards achieving transparency. GDPR put focus on the concept of informed consent applicable for data processing, which led to an increase of the responsibilities regarding data sharing for both end users and companies. This paper presents a literature survey of existing solutions that use semantic technology for implementing consent. The main focus is on ontologies, how they are used for consent representation and for consent management in combination with other technologies such as blockchain. We also focus on visualisation solutions aimed at improving individuals' consent comprehension. Finally, based on the overviewed state of the art we propose best practices for consent implementation.

**Keywords:** Consent, GDPR, Semantic Web Technology, Ontology

## 1. Introduction

In the era of Big Data and the Internet of Things an unprecedented amount of data is being generated. According to the World Economic Forum<sup>1</sup>, the data generated by connected devices, social networking sites, including personal information, is a new asset class in modern time [1]. However, when the data consists of sensitive and personally identifiable information thus depending on the way it is used, the impact on the individual and the society at large could be both positive and negative [2]. The use of the data and the potential of harm (to fundamental rights such as privacy) is the principle behind laws such as the European General Data Protection Regulation (GDPR)<sup>2</sup> which came into effect on the 25th May 2018, superseding its predecessor - the Data Protection Directive (95/46/EC)<sup>3</sup> and the national laws transposing it.

GDPR is designed to establish lawfulness, fairness and transparency regarding personal data processing. It is also designed for purpose and storage limitation, data minimisation, maintaining integrity, confidentiality and accountability. It applies to all individuals and organisations that collect and process information related to EU citizens, regardless of their location and data storage platform [3, 4]. The fines for non-compliance with GDPR vary based on the severity of the law violations. According to Article 83 the maximum fine is “up to 20 million euro, or 4% of the firm’s worldwide annual revenue from the preceding financial year, whichever amount is higher”. In 2019 the National Commission on Informatics and Liberty (CNIL)<sup>4</sup> fined Google with 50 million Euro for not complying with GDPR [5]. This action has set a warning and a strong message to all the technology companies about their consequences if they do not comply with GDPR. In order to avoid those fines, organisations must follow the six legal basis of GDPR, amongst which is consent implementation.

\*Corresponding author. E-mail: anelia.kurteva@sti2.at.

<sup>1</sup><https://www.weforum.org>

<sup>2</sup><https://gdpr-info.eu>

<sup>3</sup><https://eur-lex.europa.eu/eli/dir/1995/46>

<sup>4</sup><https://www.cnil.fr/en/cnils-missions>

GDPR defines consent as “any freely given, specific, informed and unambiguous indication of the data subject’s wishes by which he or she, by a statement or by a clear affirmative action, signifies agreement to the processing of personal data relating to him or her” (Art. 4 (11)). The principle of consent is based on an individual’s agreement towards some specified action or intention. In practice, the use of consent as a legal basis for processing of personal data involves several relevant requirements and obligations which affect the interpretation of its validity. For example, informed consent requires provision of relevant information prior to consent. GDPR, being a pan-European regulation, redefined the use and practices surrounding consent by introducing a more stringent definition of consent along with additional requirements regarding the information to be provided and documented towards compliance.

In the context of GDPR, when consent is the legal basis, data processing can not begin before consent is obtained from the data subject. Any personal data processing without consent from the data subject (i.e. end-user) is liable for legal action defined by GDPR, highlighting its importance. Despite such importance of consent, to date, there is no single comprehensive collection of information describing requirements regarding consent across various relevant domains. Further, there is a lack of clarity regarding its implications in terms of legal compliance. This brings us to the questions such as how consent could be adopted in the future with the advancing use of technology without having to make many efforts, how the interpretation of privacy policies and visualisation of consent should be made and what the challenges associated with all these actions are. Therefore, there is a need for innovative consent implementation solutions that address the whole consent lifecycle (such as we have depicted in Figure 1) - from its representation, request, comprehension by users, decision-making by users (e.g. to give, to refuse, to withdraw consent) and its use (e.g. for compliance checking).

Semantic technologies, namely ontologies, have been gaining popularity in recent years due to their ability to specify and utilise relationships between entities and across domains and at large scales. Ontologies allow a better knowledge discovery, interpretability, transparency and traceability of data [6–11]. Moreover, semantic web technologies are based on open and interoperable standards such as RDF (Resource De-

scription Framework)<sup>5</sup> for information representation, OWL (Web Ontology Language)<sup>6</sup> for representation of ontological modeling and SPARQL for querying, and are extendable by design - making them suitable for application across use cases. In practice, due to the potential involvement of hundreds of organisations, consent implementation can develop into a complex ecosystem. Furthermore, the ability of semantic web technology to model complex and dynamic ecosystems makes them suitable for consent implementation [12, 13].

Otto et al. [14] present a survey of legal ontologies and approaches used in knowledge modeling. Their work helps to identify the role of various approaches for representation and legal compliance (e.g. deontic logic, symbolic logic, defeasible logic, temporal logic, access control) along with their strengths and weaknesses. The survey [14] informs how such ontologies can be used in different contexts such as modelling of the regulation itself or information for meeting compliance objectives of regulations. Further, Otto et al. [14] show that legal ontologies have been used in legal and regulatory compliance domains for quite some time.

Another research by Rodrigues et al. [15] categorises legal ontologies along dimensions of (i) organisation and structuring of information, (ii) reasoning and problem solving, (iii) semantic indexing and search, (iv) semantic integration and interoperability and (v) understanding of a domain. The research in [15] shows that there are various approaches of legal domain and compliance that are addressed by ontologies and that they also assist in other knowledge and data driven processes.

Legal ontologies are also researched by Leone et al. [16]. The work in [16] investigates legal ontologies along several criteria with the aim of assisting “generic users” and legal experts in selecting a suitable ontology. The main domains of interest here are policies, licenses, tenders & procurements, privacy (including GDPR), and cross-domain (norms, legislations). The methodology in [16] includes development and ontology engineering process, investigating use of ontological design patterns and reuse, and relationship of modeling and concepts with legal norms and processes

However, potential adopters of consent implementation solutions face the difficult question of identifying appropriate existing approaches, ontologies, the as-

<sup>5</sup><https://www.w3.org/RDF/>

<sup>6</sup><https://www.w3.org/OWL/>

pects of consent they model in terms of GDPR requirements, technical solutions, industry requirements and benefits and the peculiarities of design they utilise. In addition, investigations whether these approaches can be used for different practical use cases, their scalability, efficiency and potential for adoption in changing requirements within the real-world remains a challenge. With this as the background and motivation, we present a survey comprising the state of the art for the implementation of consent as defined by the GDPR with the use of semantic technology.

The main contributions of our work can be summarized as follows:

- An overview of existing solutions for the semantic representation of consent and its management related to GDPR.
- An overview of graphical consent visualisation solutions aimed at raising one's awareness regarding the implications of giving consent.
- An overview of relevant standardisation efforts.
- A set of best practices and recommendations for using semantic technology for consent representation, management and visualisation to end users.

The paper is organized as follows. Section 1 is an introduction to the topic, while Section 2 presents the followed methodology. Section 3 presents an overview of existing solutions in the fields of semantic models for consent, consent visualisation aimed at raising one's awareness and consent management. Current standards for consent are presented in Section 4. Based on the provided literature review, best practices for consent representation with semantic technology, management and visualisation are presented in Section 5. Conclusions are presented in Section 6.

## 2. Methodology

To create this paper, we followed a typical methodology for doing a survey, following the key principles of systematic reviews (PRISMA)[17]. We have selected the addressed areas, as well as the principles for the overviewed papers, projects and standardisation efforts. Given the motivation for this paper, the scope of work considered is defined as implementing consent (as defined by GDPR) with semantic technology. By implementing consent, we view the processes of consent modeling, consent management and consent visualisation.

Peer-reviewed publications were the primary source of knowledge regarding approaches, and were identified using the scholarly indexing services: Google Scholar<sup>7</sup>, IEEE Xplore<sup>8</sup>, ACM Digital Library<sup>9</sup>, Scopus<sup>10</sup>, and DBLP<sup>11</sup>. In addition to these, information was gathered through dissemination networks such as Twitter<sup>12</sup> and public mailing lists, standardisation-related websites, and information portals of the research funding agencies. Searches using keywords such as *Consent Ontology*, *Informed Consent*, *Semantic Models for Consent*, *Consent Management Tools*, *Consent Visualisation*, *Consent Ethics*, *GDPR* were used to identify relevant approaches in these sources. Authors and affiliations of identified publications were also used as keywords to find additional relevant resources. In cases where publications acknowledged funding or projects, an effort was made to identify its online website and access the list of publications. This provided information about the project's aims and objectives, and its future goals and directions. The authors have also been participating themselves in the relevant European and nationally-funded projects, such as H2020 smashHit<sup>13</sup>, H2020 SPECIAL<sup>14</sup>, FFG CampaNeo<sup>15</sup>, FFG DALICC<sup>16</sup>, and therefore had an insider view on the consent representation and modeling issues, and also found and analysed the information about the related projects on the websites of the funding agencies (European Commission, national funding agencies). Finally, relevant works at standardisation bodies have been overviewed.

In order to understand, analyse and categorise the approaches within the state of the art regarding its relation to consent, we introduce and use a simplified model of "consent life-cycle" (Figure 1). The consent life-cycle represents the different states and roles of information and semantics in processes associated with consent. It consists of 'Request' as the state at which information must be provided for requesting informed consent, followed by 'Comprehension' where the individual must understand and interpret the provided information. 'Decision' consists of the individual (or

<sup>7</sup><https://scholar.google.com>

<sup>8</sup><https://ieeexplore.ieee.org/Xplore/home.jsp>

<sup>9</sup><https://dl.acm.org>

<sup>10</sup><https://www.scopus.com/home.uri>

<sup>11</sup><https://dblp.uni-trier.de>

<sup>12</sup><https://twitter.com>

<sup>13</sup><http://www.smashhit.eu>

<sup>14</sup><https://www.specialprivacy.eu>

<sup>15</sup><https://projekte.ffg.at/projekt/3314668>

<sup>16</sup><https://www.dalicc.net>

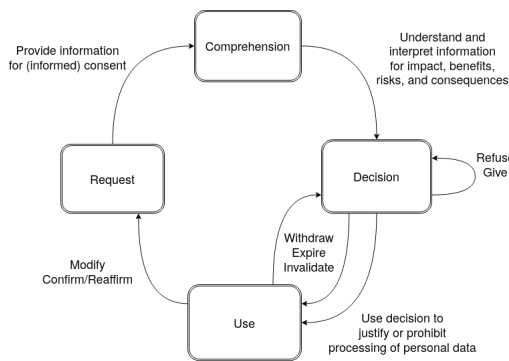


Fig. 1. Simplified Model of Consent Life Cycle

agent) making a decision so as to give or refuse consent, or to withdraw in cases where it is already given. This state also consists of consent being invalidated - such as through expiry of its temporal validity or an authoritative decision. ‘Use’ consists of utilising the consent decision to justify or prohibit processing of personal data.

In each of these states, requirements related to internal organisational processes as well as legal compliance affect the information and processes involved, and therefore have an impact on the information and artefacts used to execute or implement them. For example, GDPR provides obligations regarding information to be provided to the individual (Art.13), which also affect information to be provided when requesting consent. For data controllers, this information must first be identified and then used to create a notice used in requesting consent. GDPR also provides obligations regarding the conditions and mechanisms for how consent should be requested which determine its validity as a legal basis (Art.7, Rec.32 and Rec.43). Therefore, the management of information related to consent is important for controllers as a matter of legal compliance. For individuals, the existence and presentation of this information affects its comprehension and therefore impacts the decision regarding consent for processing their personal data. A supervisory authority investigating compliance would want to ensure that the decision made by the individual is accurately represented and used to permit or prohibit the processing of personal data (Rec.42). Such investigations therefore involve information from all states in the life-cycle and can involve multiple industries. Thus, requirements derived from the consent life cycle span across multiple domains and converge around the use of information. The use of semantics facilitates integration and interoperability of information across states and actors.

Our overview of existing work uses this as motivation to analyse and categorise approaches across fields in terms of their relation to consent representation and management, and the potential for use of semantic technology. In particular, we consider (Sections 3 and 4):

- Semantic models or ontologies for modeling information related to consent. Within this, we focus on the definition of consent as an ontological concept and other concepts and attributes that are associated with it.
- Approaches for management of information associated with consent, and its subsequent use to permit or prohibit processing.
- Approaches that aim to assist the individual regarding comprehension of information relevant to consent, with a particular focus on visualisation techniques.
- A discussion about relevant standardisation efforts.

Finally, analysing the state of the art from different angles relevant to consent representation, management and visualisation, we identify the current challenges and gaps, as well as the best practice recommendations for the consent modeling, management and visualisation, that are of benefit to the research, developer and practitioner communities. When doing so, we additionally take into account ethical and sociological aspects regarding practices surrounding consent, and its impact on individuals.

### 3. Overview of Related Work

This section provides an overview of related work in the areas of consent modelling, management and graphical visualisation to end users. We view consent representation from a semantic perspective and present semantic models for consent, namely ontologies. Next, we provide an overview of work on graphical consent visualisation to end users aimed at raising one’s awareness regarding the implications of giving consent. Finally, various existing and developing solutions for consent management based on semantic technology are presented.

#### 3.1. Semantic Models for Consent

Ontologies are some of the most essential semantic web technologies used for representing concepts

and the relationships between them in both human-readable and machine-readable formats. Some of the reasons for using ontologies are: to share common understanding of the structure of information among people or software agents, to enable reuse of domain knowledge, to make domain assumptions explicit, to separate domain knowledge from operational knowledge, and to analyze domain knowledge. In the case of consent, an ontology provides a formal conceptualisation that is interpretable by the different entities involved in the data sharing process. We view a semantic model as a consent ontology, if as a minimum, the concepts of consent and its purpose are modelled. This section provides an overview of consent ontologies by stating (i) the purpose of the ontology, (ii) language used for specification, (iii) how consent is modelled and (iv) level of detail when modeling personal data for consent (e.g. presence of abstract or specific instances, granularity of concepts, specific taxonomies or instances, domain-specific or use-case specific). Further, we used a set of competency questions (Table 1) for evaluating to what extent each ontology is capable of representing information regarding informed user consent.

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### 3.1.1. Consent and Data Management Model (CDMM)

The CDMM<sup>17</sup> ontology by Fatema et al. [18] utilises a consent ontology written in OWL<sup>6</sup>. The ontology represents a generic model for consent, permissions and prohibitions according to the GDPR and further reuses the PROV-O<sup>18</sup> ontology to express provenance information from different systems [18]. CDMM allows to represent the format in which consent was retrieved such as app based, audio, online form, etc. Keeping track of changes in the state of data, consent

and operations is made possible by defining the classes for time, use and action. The ontology models both personal data, such as health data, and non-personal data i.e. any data that is not sensitive according to the given consent. Further, CDMM provides classes for different data formats such as video, audio, picture, text and defines three types of processing (examine, modify and read).

### 3.1.2. GConsent

GConsent<sup>19</sup>, an ontology written in OWL2<sup>20</sup>, models information about consent based on requirements of GDPR compliance [19]. It represents consent as an artefact that can have states indicating its lifecycle - such as requested, given, refused, or withdrawn. The relevant information regarding purpose, personal data categories, processing, and parties involved are associated with a central concept representing 'consent'. Novel aspects of this ontology involve modeling of the context in which consent was requested or given, such as location and medium. The ontology also provides representation of delegation regarding consent, and provides examples of its application in several use-cases.

### 3.1.3. Privacy Ontology (PrOnto)

The PrOnto ontology [20], written in OWL<sup>6</sup>, is used for modelling GDPR concepts such as privacy agents, data types, types of processing operations, rights and obligations. Consent is viewed as one of the legal bases used to justify a processing activity. PrOnto models the concepts for purpose, personal data (e.g. health, genetic, ethnic, sexual data), and non-personal data (e.g. anonymous data) in its data model and associates them with a legal basis. The structure of the ontology is based on five modules: (i) documents and data, (ii) actors and roles, (iii) processes and workflow, (iv) legal rules and deontic formula, (v) purposes and legal bases. The ontology provides a significant number of concepts (for combining different ontologies and design patterns) for modelling GDPR-related concepts, but also strives to go beyond the GDPR requirements so that it could be applied in any legal scenario.

### 3.1.4. Legal Complaint Ontology to Preserve Privacy for the Internet of Things (LloPY)

The LloPY [21] ontology, developed with OWL<sup>6</sup> and aimed to be used in the Internet of Things (IoT), follows the NIST (National Institute of Standards and

<sup>17</sup><https://openscience.adaptcentre.ie/ontologies/consent/docs/index-en.html>

<sup>18</sup><https://www.w3.org/TR/prov-o/>

<sup>19</sup><http://openscience.adaptcentre.ie/ontologies/GConsent/docs/ontology>

<sup>20</sup><https://www.w3.org/TR/owl2-overview/>

Table 1  
Consent Competency Questions

No.	Question	Relevant Concept(s)	Relevant GDPR Clause(s)
<b>Questions about consent</b>			
1	Who collects the data?	Data Controller, Data Processor	Art. 4 (7), Art. 6, Art. 28
2	For what purpose?	Purpose	Art. 4 (4), Art. 6 (1a, 1f, 4), Art. 7 (32)
3	How to withdraw consent?	Consent Withdrawal	Art. 17, Rec. 63, Rec. 66
4	What happens after consent is withdrawn?	Consent Withdrawal, Data Erasure	Art. 17, Art. 19
5	How long does consent last for?	Consent Duration/Validity/Expiry	Rec. 32, Rec. 42
6	When was consent given/revoked?	Consent Duration/Revocation	Art. 17, Art. 19
<b>Questions about personal data</b>			
7	What personal data is collected?	Personal Data Categories	Art. 4 (1), Art. 9
8	How is the personal data being used?	Processing	Art. 4 (2)
9	How is personal data collected?	Data Collection	Art. 12, Art. 13, Art. 14, Rec. 39, Rec. 58, Rec. 62, Rec. 73
10	With whom is personal data shared?	Recipient, Data Controller, Data Processor	Art. 4 (7), Art. 6, Art. 28
11	Who is responsible for the personal data?	Data Controller, Data Processor	Art. 24, Rec. 74, Rec. 79
12	Where is personal data stored?	Data Storage	Art. 5
<b>Questions about the DataController</b>			
13	Who is the Data Controller?	Data Controller	Art. 4 (7), Art. 28
14	How to contact the Data Controller?	Data Controller, Contact Information	Art. 4 (7), Art. 14, Art. 28
15	What are the responsibilities of the Data Controller?	Data Controller, Responsibilities, Obligations	Art. 4 (7), Art. 14, Art. 28, Art. 37
<b>Questions about the DataSubject</b>			
16	Who is the Data Subject?	Data Subject	Art. 4 (1)
17	Did the Data Subject give consent?	Data Subject, Information, Consent	Art. 4 (1), Art. 6, Art. 7 (1)
<b>Question about Third Party</b>			
18	Who to contact?	Contact Information	Art.12, Art. 13, Art. 14

Technology Interagency Report)<sup>21</sup> privacy definition. Consent is viewed from a privacy perspective and is represented as a privacy attribute. The privacy attributes are derived based on GDPR and NISTR [22]. LloPy models the purpose for consent, retention, disclosure, operation, condition, etc. The ontology is utilised by the IoT Resource Management Module of the system presented in [21], which performs data anonymisation, noise addition, etc. In addition to modelling, consent for privacy preservation in smart devices, LloPY reuses the Semantic Sensor Network ontology (SSN)<sup>22</sup>, which provides more detailed privacy properties for sensors and their observations.

<sup>21</sup><https://www.nist.gov/nist-pub-series/nist-interagencyinternal-report-nistir>

<sup>22</sup><https://www.w3.org/TR/vocab-ssn/>

### 3.1.5. Business Process Re-engineering and Functional Toolkit for GDPR Compliance (BPR4GDPR)

The compliance ontology developed as deliverable D3.1<sup>23</sup> of the BPR4GDPR<sup>24</sup> project aims to provide the fundamental entities, concepts and relationships that are needed for achieving compliance. The ontology was built based on project work done in the legal and technical fields and has a hierarchical data type structure, which allows for the detailed organisation of entities and interrelations. Amongst the core concepts in the ontology are roles (*e.g. User, Customer, DataSubject, DataProtectionOfficer, Manager, Administrator*), event types (*e.g. DataBreach, IntrusionIncident, TaskExecuted, DataAccessed, ConsentProvided*,

<sup>23</sup><https://www.bpr4gdpr.eu/wp-content/uploads/2019/06/D3.1-Compliance-Ontology-1.0.pdf>

<sup>24</sup><https://www.bpr4gdpr.eu>

*ConsentRevoked*, *DataRetrieved*, *DataDeleted*), context types (e.g. *Temporal*, *Spacial*, *Time*, *Location*, *Historical*), state types (e.g. *Encrypted*, *Anonymised*, *Accessed*, *Plain*, *Updated*), etc. Further, the ontology models the concept of a purpose, which is a GDPR requirement for informed user consent. Having such diversity of data types allows to define consent in detail and a precise compliance check to be performed. Full specification of the Compliance Ontology is available in Deliverable D3.1<sup>23</sup> of the BPR4GDPR project.

### 3.1.6. SPECIAL's Usage Policy Language (SPL)

The SPECIAL's Usage Policy Language (SPL) [23], developed for the SPECIAL-K compliance platform, is a language for modeling usage policies. SPL encodes the usage policies in OWL2. SPL models data processing, the purpose for processing, description of the operations and the involved entities. A detailed description of the SPL ontology can be found in deliverable D2.1 [24]. The SPL's scope is limited to capturing the permissive nature of given consent in order to compare it with its processing logs to determine (and evaluate) compliance according to the given consent. However, the vocabulary also models purpose, processing, recipients, temporal duration, etc. The main aim of the language is to model data subject's consent and relevant data usage policies in a machine-readable formal way, and to define permissions based on the given consent thus allowing compliance checking and policy verification [23].

The SPL<sup>25</sup>Log vocabulary builds upon the existing SPL by reusing existing vocabularies for data provenance such as PROV<sup>18</sup> and represents consent states such as revocation and assertion as types of "PolicyEntry". The class "*ConsentAssertion*" defines the consent received by the data subject, while "*ConsentRevocation*" models the action of consent revocation. These two classes, being subclasses of "*PolicyEntry*", which is also a subclass of "*LogEntry*" allow for the direct linking of consent to the data subject and vice versa.

### 3.1.7. Collaborative Privacy Knowledge Management Ontology for the Internet of Things (ColPri)

The ColPri ontology [25], developed with OWL<sup>6</sup> and using the SKOS<sup>26</sup> vocabulary, aims to provide a collaborative IoT knowledge base which enables one to configure privacy policies. Consent is viewed from a privacy perspective and is modeled as a privacy at-

tribute with two states: *given* and *ungiven*. The purpose of consent is defined as either *Advertising* or "*ApplicationFunctioning*". Further, the ontology allows one to specify if information disclosure to entities such as developers and third parties is allowed. Regarding personal data, ColPri follows the SKOS and models different data categories such as personal, pseudo anonymous and anonymous data. Personal data could be further specified as sensitive (e.g. criminal, health, habit and identity) and nonsensitive. ColPri differs from other ontologies by using both OWL and SKOS thus allowing flexible data categorisation and privacy policy handling based on user consent.

### 3.1.8. Data Privacy Vocabulary (DPV)

The Data Privacy Vocabulary (DPV)<sup>27</sup>, is an outcome and deliverable of the W3C Data Privacy Vocabulary and Controls Community Group (DPVCG)<sup>28</sup>. The DPVCG was formed as an activity of the SPECIAL project, and represents a broad consensus amongst experts from the domains of data protection, privacy, legal compliance, and semantic web. DPV provides a vocabulary of concepts based primarily on GDPR, along with hierarchical top-down taxonomies for specifying purposes, processing categories, personal data categories, technical and organisational measures, and GDPR's legal basis (as an extension called DPV-GDPR). The representation of consent in DPV is through the concept *Consent* along with properties enabling representing notice, expiry, provision, withdrawal, and whether it is explicit. The association of purposes, processing, personal data categories and other relevant information is represented through the *PersonalDataHandling* class which associates consent as the legal basis used for a particular instance of processing. The modeling of consent within DPV is based on the requirements of GDPR for recording and documenting given consent and the *Consent Receipt* specification.

### 3.1.9. Summary

A summary of the ontologies that were discussed in this section, their scope and the way each one models consent is presented in Table 2. The findings show that the existing ontologies are quite diverse based on their scopes and when it comes to their abilities to model consent. GConsent<sup>19</sup>, SPL [26] and BPR4GDPR<sup>23</sup> are aimed at modeling consent while taking into account GDPR requirements. PrOnto [20], ColPri [25] and

<sup>25</sup><https://ai.wu.ac.at/policies/policylog/>

<sup>26</sup><https://www.w3.org/2004/02/skos/>

<sup>27</sup><https://w3.org/ns/dpv>

<sup>28</sup><https://www.w3.org/community/dpvcg/>

Table 2  
Semantic Models for Consent

Ontology	Year of latest update	Availability	Scope	How is consent modelled/viewed?
CDMM	2017	Open-access	Data provenance	Consent is viewed as an entity within a privacy policy.
GConsent	2018	Open-access	GDPR compliance	Consent is modelled as an artefact, which has states (given, not given, refused, withdrawn).
PrOnto	2018	Private	GDPR obligations and requirements	Consent is viewed as one of the legal bases used to justify a processing activity.
LloPy	2018	Private	Privacy and security	Consent is modeled from a privacy perspective as an attribute.
BPR4GDPR	2019	Private	GDPR compliance	Consent is modeled as an event type (provided, revoked, refused).
SPL and SPLog	2019	Open-access	GDPR compliance	Consent is modelled as an artefact used for compliance checking.
ColPri	2020	Private	Privacy policies in the IoT	Consent is modelled as a privacy attribute, which has two states (given and ungiven).
DPV	2020	Open-access	Privacy and legal compliance	Consent and its attributes (e.g. expiry time) are described from a privacy perspective.

LloPY [21] are developed from a privacy perspective and view consent as an attribute that helps preserve data privacy. Similarly, CDMM<sup>17</sup> models consent as an entity within a privacy policy and further allows for the capturing of data provenance. From a technical standpoint, the OWL<sup>6</sup> standard is followed, with an exception of the ColPri ontology which further utilises the SKOS<sup>26</sup> organisation system. Regarding the ability to represent informed user consent, the ontologies reviewed in this section are still somewhat generic, developed for specific use cases or areas (Table 2) and achieving such level of detail while being compliant with GDPR requires combining several ontologies. By far, GConsent, PrOnto and BPR4GDPR have the potential to be both GDPR compliant and to represent informed user consent in detail. In conclusion, various ontologies for consent have been developed in the past, however, common limitations are present.

### 3.2. Consent Visualisation

When talking about consent and its representation with semantic technology, one should also consider how it is visualized (e.g. via a user interface (UI) or graphically) to the end users in an informative way as no process can start without one's agreement. However, having the user's informed consent does not mean that the user understands the consequences of his or her action. The desire for convenience, fast and easy interactions may make one disregard important information regarding consent and simply agree to any-

thing that is required without being aware of the consequences. Bechmann [27] defines this as a "culture of blind consent". The issue is also addressed by Joergensen et al. [28] who examined the user's understanding of privacy policies, data control and the importance of social media as a whole. The results showed that the need to be accepted is enough to influence users to consent. Users had a general common sense of what types of information should and should not be shared online but they lacked knowledge regarding data sharing on a company level and the related privacy risks. The study validated Bechmann's point [27] that users lack knowledge about what it means to consent and that they are more concerned with how they would be perceived by others. Human Computer Interaction (HCI) is a broad field by itself thus we limit the scope of this section to research and projects that focus specifically on visualizing informed user consent (via a UI) to raise one's awareness. An overview of the following UIs is presented below: Data Track [29], The Privacy Dashboard [30], CoRe [31], CURE [32].

#### 3.2.1. Data Track

Angulo et al. [29] developed a tool for visualizing data disclosures called Data Track (Figure 2). The tool's development was initially part of the European PRIME<sup>29</sup> and PrimeLife<sup>30</sup> projects and then continued as part of the A4Cloud<sup>31</sup> project. The motivation

<sup>29</sup><http://www.prime-project.eu>.

<sup>30</sup><http://primelife.ercim.eu/>.

<sup>31</sup><http://www.a4cloud.eu>.

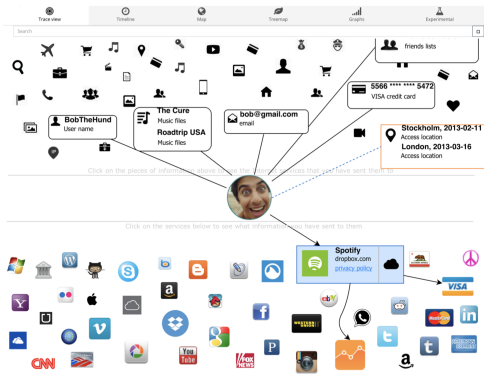


Fig. 2. The Data Track Tool by Angulo et al. [29]

for the tool is to enable transparency and raise awareness regarding what is happening to one's data. Data Track's main goals are to allow users (i) to monitor how their data is being used by different online services and (ii) to exercise their rights. Monitoring of the data flow is achieved by providing users with a graphical visualisation, which the authors refer to as "trace view". The main concept of the trace view is that the user is at the center of everything thus making one feel as if the interface focuses on them. The interface itself is divided in two panels. The bottom panel allows one to view what information is provided to each service, while the top one displays the information currently being shared. Further, upon selecting a specific service a user is presented with a new window displaying a more detailed overview of what data is being shared and is given the possibility to edit permissions. Users deemed the interface as useful as it helped them become more aware of what is happening to their data. However, the evaluation showed that even users, who were knowledgeable about the web, lacked understanding about how their data is collected, shared and used.

### 3.2.2. The GDPR-compliant and Usable Privacy Dashboard

Raschke et al. [30] develop a privacy dashboard that enables users to execute their rights according to GDPR. The implementation of the user interface follows Nielsen's Usability Engineering Lifecycle [33]. The authors start by analysing the user's and the tasks they need to complete and then develop several parallel versions of the privacy dashboard. The prototype (Figure 3), namely a single page that consists of three main building blocks (general functionalities, data overview and general information), was devel-

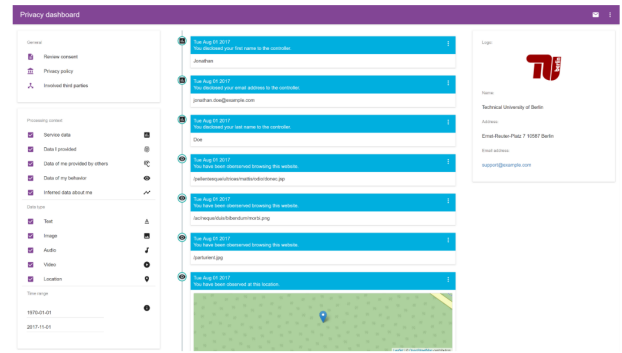


Fig. 3. The GDPR-compliant and Usable Privacy Dashboard by Rashcke et al. [30]

oped with JavaScript and React. The general functionalities plane allows the user to review given consent, request information about involved entities, view privacy policies, etc., while the data overview plane visualizes the data flows with the help of an interactive graph, which is implemented with the vis.js library. The general information section, located on the right-side of the dashboard, provides details about third-parties such as name and address. The privacy dashboard has proved to be useful as it made users more aware about their rights. The authors suggest that future improvements of the design to minimize information overload are needed[30].

### 3.2.3. The CoRe User Interface

Drozd and Kirrane [31] address consent and the challenge of its representation to end-users by developing the CoRe UI (Figure 4). The UI is based on GDPR requirements and aims to minimize the issue of information overload that is present in existing solutions. As discussed there, most of the existing work is focused on developing GDPR privacy policies and not on the representation of consent and its visualisation to the end user, thus a new methodology for achieving this is presented. The methodology is based on the Action Research (AR), which requires a problem to be defined first. Following a sample use case, several UI prototypes were developed with Angular and D3.js<sup>32</sup> and then tested with users both remote and onsite. Regarding consent representation, the "all or nothing" approach is put aside and users are given full flexibility to customize their consent. The UI enables users to explore possible consent paths via a hierarchical visualisation done with D3.js<sup>32</sup> and to select a specific one

<sup>32</sup><https://d3js.org>

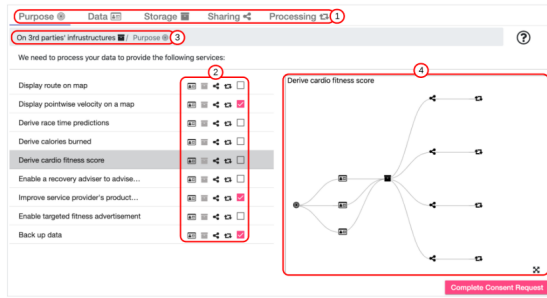


Fig. 4. The CoRe UI by Drozd and Kirrane [31]

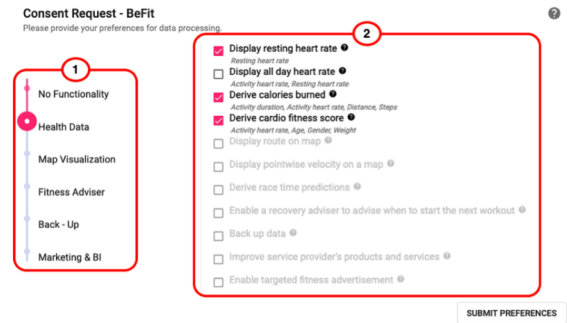


Fig. 5. The CURE UI by Drozd and Kirrane [32]

they wish to follow. Further, understandability is addressed by avoiding the commonly used legal jargon and instead focusing on simple sentence structure.

The CURE prototype [32] is the third iteration of the CoRe UI [31]. What differentiates the CURE UI (Figure 5) from other interfaces and consent forms is that it focuses on mobile device interaction and personalisation. Users have full control over their consent specification and data. In comparison to CoRe [31], that is based on the AR methodology, CURE follows the Design Science Research (DSR) paradigm, which is usually used for improving existing software [32]. The front-end was developed in <sup>33</sup> and D3.js<sup>32</sup> while Java<sup>34</sup> and PostgreSQL<sup>35</sup> on the back-end. Similarly to CoRe, the main objectives of the CURE UI are customisation, understandability and revocation. Customisation is achieved by allowing users to select what information they want to receive/share (e.g. health data) and for which purposes. In addition to using, as described, “simple” phrases, the UI provides users with feedback on demand upon each interaction in order to minimize the data overload and help understandability. Further, as in CoRe, a graphical representation of the consent process is provided. Consent revocation is done either by sliding the pointer up or by deselecting some of the options.

### 3.2.4. Summary

The work on the CoRe [31], CURE [32], The Privacy Dashboard [30] and the Data Track [29] UIs (see Table 3) show that visualisation helps to raise one’s awareness about consent and the implications that follow. In addition, visualisation of the data helps achieve transparency, which is key for making well-informed decisions such as giving consent.

### 3.3. Consent Management

Having modeled consent semantically and visualized it graphically to the end user, one should next consider how to manage it. However, one can also consider or wish to manage consent without visualising it. Consent management could be viewed from both individual and system perspective, however, both are interlinked. While users must be able to perform actions such as giving and withdrawing consent at any time, the system must be able to handle them. Consent management, as defined by Pallas and Ulbricht [34], is a collection of processes that “allow or integrate queries upon multiple and autonomous data sources, taking into account data subjects’ individually given, purpose- and utilizer-specific, and dynamically adjustable consent”. Consent management, in most cases, refers to the controller managing the state or processes associated with consent in terms of whether it has been requested and obtained for the intended purposes and processing of personal data associated with it. It also refers to the use of (given) consent as permissions or access control to control the processes based on it. From a legal compliance perspective, consent management also refers to evaluating and maintaining the validity of consent and its associated processes based on obligations derived from law. The individual’s perspective involves tracking what consent was given, its withdrawal for the same set of information. Evidently, the processes should be adequately designed. Such a consent management system should particularly take into account the current policies and laws that need to be followed [35]. In the context of GDPR, consent management must comply with the obligations for personal data processing that are defined in GDPR’s Chapter 2 (Art. 5-11). For example, consent management operating within the EU or dealing with EU citizens must follow GDPR direc-

<sup>33</sup><https://angular.io>

<sup>34</sup><https://www.java.com>

<sup>35</sup><https://www.postgresql.org>

Table 3  
Graphical Consent visualisation via a UI

Name	Year	What is visualized?	How is it visualized?
Data Track	2015	Personal data processing, user rights.	Personal data and its processing is visualized with a tracing graph on a UI.
The Privacy Dashboard	2018	Consent, data privacy rights, processing.	A UI enables the chronological and interactive graphical representation of data processing.
CoRe and CURE	2019	Consent, purpose, data, storage, processing, sharing.	Consent requests are visualized on a UI with the help of interactive graphs.

tives such as “Lawfulness of processing”, “Conditions for consent”, etc. as described in Art. 6, Art. 7 respectively. This section describes technological solutions for consent management that assist in the storage, use, evaluation, and documentation of consent based on requirements of GDPR compliance. We begin by providing an overview of each solution by specifying its scope, main goals and the motivation behind it. Next, we provide information about how consent management is achieved, followed by possible real-world applications. Further, we provide ethical aspects that need to be considered when managing consent.

### 3.3.1. EnCoRe

EnCoRe<sup>36</sup> is a collaborative project between researchers in the UK that aims to develop a mechanism for consent revocation that could be successfully adopted by any business, and for raising awareness regarding one’s rights over their personal data. Regarding the architecture of the solution, the Personal Consent and Revocation Assistant provides users with the opportunity to consent or revoke consent via a user interface, which also keeps record of one’s actions. Upon giving consent, the user data is sent to a virtual instance of a database called “Virtual Data Registry” and is further managed with the help of the Data Viewer and Manager component. Prohibitions, obligations and permissions are defined by the Privacy-aware Policy Enforcement, which together with the Disclosure and Notification Manager keep track of changes in the data flow. Changes in the state of the consent are recorded by the Audit component. The Trust Authority deals with compliance checks and certification of digital certificates, while the Risk Assurance component, which could be used offline as well, provides insights about security and privacy risks and suggestions on how to avoid them.

<sup>36</sup><https://www.hpl.hp.com/brewweb/encoreproject/index.html>

### 3.3.2. ADvoCate

ADvoCATE [36] is a consent management platform based on blockchain technology, with the goal to provide information about data, detect violations of privacy policies and manage the data processing [36]. The platform is used as a medium between the end-user and the industry and consists of (i) a consent management component, (ii) a consent notary component, and (iii) an intelligence component. Consent representation, updates and withdraws are managed by the consent management component with the data protection ontology by Bartollini et al. [37] according to GDPR requirements. The consent notary component ensures compliance and consent validity by using reasoning, supported by Fuzzy Cognitive Maps (FCM), over the Ethereum blockchain, while the intelligence component identifies conflict in personal data sharing policies with the help of Fuzzy Cognitive Maps (FCM) [38], the Intelligent Policies Analysis Mechanism (IPAM) and the Intelligent Recommendation Mechanisms [36]. The final solution is a framework that is able to record, validate and store user consent by combining semantic technologies, namely ontologies, and blockchain. The authors conclude that a more detailed ontology for consent and improvements of the intelligence component will be needed in the future.

### 3.3.3. SPECIAL-K

The SPECIAL-K is a framework developed under SPECIAL<sup>37</sup> (Scalable Policy-aware Linked Data Architecture For Privacy, Transparency and Compliance) EU H2020 project for automatic compliance verification based on usage control policies for data processing and sharing. The motivation comes from the lack of consent management solutions that successfully execute its withdrawal. The main goal of SPECIAL is thus to have a framework that monitors consent and enables actions such as withdrawal to be immediately

<sup>37</sup><https://www.specialprivacy.eu/>

executed even after years of data sharing, while being compliant with current laws [23].

The SPECIAL-K consists of three primary components: (i) SPECIAL Consent Management Component, (ii) SPECIAL Transparency and Compliance Component, and (iii) SPECIAL Compliance Component. The SPECIAL Consent Management Component is responsible for obtaining consent from the data subject and representing using SPECIAL usage policy vocabulary [23]. The SPECIAL Transparency and Compliance Component is responsible for presenting data processing and sharing events to the user following the SPECIAL policy log vocabulary also called SPECIAL SPLog vocabulary (Section 3.1.6). SPECIAL Compliance Component focuses is used to verify the compliance of data processing and sharing with usage control policies.

The implementation uses SPECIAL usage policy language<sup>38</sup> which is encoded using web ontology language (OWL 2) to represent the policies, MongoDB<sup>39</sup> to store data about consent, embedded Hermit<sup>40</sup> reasoner to determine the compliance based on usage control policies, Elasticsearch<sup>41</sup> for browsing logs serialized using JSON-LD and Apache Kafka<sup>42</sup> to carry out processing of application logs and to save the result of reasoning in new Kafka topic.

#### 3.3.4. GDPR Compliance Privacy Framework by Davari et al.

Davari et al. [39] present a GDPR privacy protection framework for an access control system that utilises XACML (an OASIS standard for expressing policies). The main aim of the research is to provide a solution that supports data privacy protection based on GDPR. The presented compliance validation model uses the PROV-O<sup>18</sup> ontology for semantically modelling consent according to GDPR. The consent model itself is built by extracting all GDPR relevant rules. The management of the consent and the personal data is done by utilizing the blockchain framework Hyper-ledger Fabric<sup>43</sup>. For imposing consent on all entities involved in the data sharing process, the authors use cryptography technology. However, in addition to blockchain, MongoDB<sup>39</sup> is used for storing

data. The main reason, as explained by Davari et al. is that blockchain is immutable thus data cannot be deleted once stored. Although this supports traceability and transparency it is in collision with the user's right to "erasure" given by the GDPR.

#### 3.3.5. CampaNeo

CampaNeo<sup>44</sup>, a German-Austrian collaboration project with duration of three years (2019-2022) that aims to develop a platform for sensor data sharing between multiple entities. The platform's main goal is to provide the industry with an outlet for publishing data requests for user's vehicle sensor data in the form of campaigns. CampaNeo utilises machine learning for detection of driving behaviour, finding driver's efficiency scores, predicting car accidents, traffic regions etc. and knowledge graphs for the campaign data modelling. The CampaNeo ontology defines the concepts of campaign, data, processing, third-party entities, users and consent. Knowledge graphs are used for achieving process transparency and data traceability by recording consent and its provenance. Further, a UI that focuses on consent visualisation with the help of forms is being currently developed (as of 2020). The UI aims to present users with information about consent such as its purpose, data regarding it, the organisation making the request, thus achieving GDPR compliance.

#### 3.3.6. Blockchain-based Consent Model by Jaiman et al.

Jaiman et al. [40] present a dynamic GDPR consent model for health data sharing in a distributed environment, that utilises blockchain. The main motivation for their work is improving accountability in health data sharing, which has proven to be a challenge due to the large volumes of data constantly being collected by consumer wearables. The developed blockchain-based consent model reuses the Data Use Ontology (DUO)<sup>45</sup>, which allows describing data use conditions for research data in the health/clinical/biomedical domain. Further, Jaiman et al. [40] reuse the Automatable Discovery and Access Matric (ADA-M)[41] ontology for classifying data use conditions and permissions. The consent statement itself is modelled with DUO then saved as a smart contract and added to the existing blockchain. Upon a data request from a third party, the ADA-M ontology is used for finding matching contracts. Once a match between the user consent state-

<sup>38</sup>[https://www.w3.org/community/dpvcg/wiki/SPECIAL\\_usage-policy/](https://www.w3.org/community/dpvcg/wiki/SPECIAL_usage-policy/)

<sup>39</sup><https://www.mongodb.com/>

<sup>40</sup><http://www.hermit-reasoner.com/>

<sup>41</sup><https://www.elastic.co/elasticsearch/>

<sup>42</sup><https://kafka.apache.org/>

<sup>43</sup><https://www.hyperledger.org/use/fabric>

<sup>44</sup><https://projekte.ffg.at/projekt/3314668>

<sup>45</sup><http://www.obofoundry.org/ontology/duo.html>

ment and the data request is found access is granted to the requestor. When it comes to specific technology, the Solidity language for smart contracts and the LUCE platform for data sharing, which builds upon the Ethereum<sup>46</sup> blockchain, were used [40].

### 3.3.7. Automated GDPR Compliance using Policy Integrated Blockchain by Mahindrakar et al.

Mahindrakar et al. [42] present a blockchain-based approach to facilitate GDPR compliance for real-time automated data transfer operations between consumers and providers. The main aim of their work is to ensure valid data transfer operations while maintaining GDPR compliance. The presented work uses both semantic technology and blockchain. Two ontologies are used, namely a GDPR ontology built by the authors and the privacy policy ontology by Joshi et al. [43], which represents consent from a privacy perspective. Management of consent, namely its validation, is done by querying the privacy policy ontology by Joshi et al. [43] using SPARQL<sup>47</sup> and based on the result, further processing (e.g. data transfer) is allowed or not. The developed GDPR ontology by Mahindrakar, itself, holds the information about GDPR articles. The relevant articles between consumers and providers are queried using SPARQL to create a GDPR knowledge graph, which is then used for reasoning with smart contracts. Regarding the implementation, the solution uses Natural Language Processing (NLP) techniques, the private blockchain network Ganache-CLI<sup>48</sup> for Ethereum and encryption mechanisms (i.e. The Advanced Encryption Standard algorithm). Similarly to Davari et al. [39], the authors address the issue of the immutability of blockchain and how it affects GDPR compliance. To overcome this, data is saved in an external encrypted file, which is stored in a relational database.

### 3.3.8. smashHit

smashHit<sup>49</sup> is an ongoing Horizon 2020 project that ends in December 2022 with the primary objective of creating a secure and trustworthy data sharing platform with focus on consent management in a distributed environment such as the automotive industry, insurance and smart cities. smashHit proposes to use semantic models of consent, such as ontologies and knowl-

edge graphs and legal rules for consent management. The vision of smashHit is to overcome obstacles in the rapidly growing data economy which is characterized by heterogeneous technical designs and proprietary implementations, locking business opportunities due to the inconsistent consent and legal rules among different data-sharing platforms actors and operators.

### 3.3.9. Summary

We summarise the overviewed research (completed and ongoing) from this section in Table 4. Looking back at the scope and main goal for each research project, it becomes clear that consent management is a complex multi-action process that is closely connected to the fields of data privacy and security.

Table 4 shows the overviewed solutions for consent management. Most of the projects and studies make use of semantic technology, namely ontologies and knowledge graphs, showing semantic technology as helpful data models for consent due to their ability to represent relationships between concepts. The projects SPECIAL-K[23], CampaNeo<sup>44</sup> and studies by Rantos et al. [36], Jaiman et al. [40], Davari et al. [39], Mahindrakar et al. [42] using ontologies and knowledge graphs have demonstrated the value of semantic technology, namely knowledge graphs and ontologies for consent management. Further, considering the advantage of semantic technology, new projects like smashHit<sup>49</sup> are also making use of ontologies and knowledge graphs for consent management. In addition to knowledge graphs and ontologies, studies like [36, 39, 40, 42] also make use of blockchain technology. The use of blockchain technology is adding value due to its ability to provide traceability and automatic code execution using a smart contract. In particular, the smart contract was used for executing the task of consent verification.

However, the research by Davari et al. [39] and Mahindrakar et al. [42] highlights the limitation that arises with the use of blockchain for storing data. The limitation is because of the immutability nature of the blockchain, which contradicts the user rights such as “the right to be forgotten”<sup>50</sup> whenever the data subject revokes the consent. To deal with limitations due to immutability of the blockchain, external storage like a relational database, the file system is used for storing the data, and only the hashes are stored in the blockchain.

<sup>46</sup><https://ethereum.org/en/>

<sup>47</sup><https://www.w3.org/TR/rdf-sparql-query/>

<sup>48</sup><https://docs.netherium.com/en/latest/ethereum-and-clients/ganache-cli/>

<sup>49</sup><https://www.smashhit.eu>

<sup>50</sup><https://gdpr-info.eu/issues/right-to-be-forgotten/>

Table 4  
Consent Management Projects and Research Work

Project/research work	Duration	How is technology used?
EnCoRe	2008-2011	XML for structuring data; MongoDB for storing data.
ADvoCATE	2015-2019	Data protection ontology by Bartolini et al.
SPECIAL-K	2017-2019	SPLog ontology modelling consent; MongoDB for storing data.
Davari et al.	2019	XACML based access control model for implementing privacy framework, Hyper-ledger Fabric for smart contract, PROV-O ontology for modelling consent according to GDPR; MongoDB for storing data.
CampaNeo	2019-2022	Knowledge graphs for data modelling, CampaNeo ontology to define the concepts of campaign, data, processing, third-party entities, users and consent, GraphQL as an access point and schema for data.
Jaiman et al.	2020	Data Use Ontology (DUO) for modelling consent and describing data use conditions, Discovery and Access Metric (ADAM) ontology for classifying data use conditions and permissions, Ethereum blockchain for smart contract using Solidity language.
Mahindrakar et al.	2020	Privacy policy ontology for consent representation, GDPR ontology for GDPR articles, Ethereum private blockchain network - Ganache-CLI for smart contract, natural language processing for extracting privacy policies, AES encryption for encrypting data files.
smashHit	2020-2022	Ontologies for contract modelling; knowledge graphs for storing data about users, consent and contracts.

#### 4. Standardisation Initiatives and Efforts

This section provides a list of prominent standards, related to consent, in chronological order since the start of GDPR (first developments in 2016).

##### 4.1. Consent Receipt v1.1

The Consent Receipt is a specification published by the Kantara Initiative<sup>51</sup> - a non-profit organisation that represents a community of stakeholders within the data governance and privacy domains. The Consent Receipt v1.1 specification<sup>52</sup>, published in 2018, lists information fields and categories for recording information about (given) consent. It aims to provide a "record" of consent similar to a receipt after payment/sale of goods - and of benefit to both the Data Controller as well as the individual, and provides interoperability and transparency regarding information.

The specification uses definitions and terms from ISO 29100:2011<sup>53</sup> to describe consent, purposes, or-

ganisations, and recipients, which can be described as a flat-list or non-hierarchical in their structure. It provides a JSON schema along with constraints on expected values and formats which adopters must implement for conformance. Compared with the terminology and requirements of the GDPR, the specification lacks the necessary fields to represent these or be useful for compliance. However, it provides a useful direction for creating and maintaining shared documentation for representation of consent that can be utilised by both the individual and controllers.

Kantara and ISO are both working to update the specification to make it appropriate for recent emerging legal and practical requirements. The ISO/IEC 27560<sup>54</sup> is a proposed standard for representing "consent record information structure" based on utilising and extending the existing Consent Receipt standard. Work on the standard started in June 2020, and is currently in development within the ISO/IEC working groups. It is expected to produce a specification for maintaining consent records along with the specific information they contain. Following the publication of ISO/IEC 29184:2020, it is reasonable to expect

<sup>51</sup><https://kantarainitiative.org>

<sup>52</sup><https://kantarainitiative.org/file-downloads/consent-receipt-specification-v1-1-0/>

<sup>53</sup><https://www.iso.org/standard/45123.html>

<sup>54</sup><https://www.iso.org/standard/80392.html>

the 27560 to be based on adopting the same set of requirements and using the Consent Receipt v1.1 specification as a basis for information representation.

#### 4.2. ISO/IEC 29184:2020

The ISO/IEC 29184:2020<sup>55</sup> standard, published recently in June 2020, concerns the provision of privacy notices and requesting consent in an online context. It specifies requirements regarding what information should be provided in a notice, its form and manner for comprehension, and role in validity of consent. It also dictates the process for the collection of consent in order for it to be valid.

The standard notably raises the requirement of consent to be ‘explicit’ as the default, and advocates privacy and individual centric measures in both notice and consent related information and processes. It also requires assessment of risk and ensuring suitable comprehension of information by the individual regarding their consent. The definition of ‘explicit consent’ within 29184 satisfies the requirement of ‘consent’ as defined within Article 4(11) of the GDPR, but does not meet requirements of ‘explicit consent’ for GDPR - such as that required in Article 9(2-a).

The ISO/IEC 29184:2020 standard mentions the possibility of using machine-readable metadata for information associated with privacy notices for personalising the experience and provision of the notice, as well as for recording consent. It provides the Consent Receipt as an example of recording consent in its appendix.

#### 4.3. IAB Consent Framework and Protocol

The Interactive Advertising Bureau (IAB)<sup>56</sup> is a non-profit organisation that creates and maintains standards for use within the online advertising network. It counts some of the largest data operators and consent framework providers such as Google, Oracle, Adobe, Quantcast, OneTrust amongst its members. ‘Transparency and Control Framework’ (TCF)<sup>57</sup> is a specification created by the IAB in response to GDPR’s requirements for consent in 2017. TCF specifies a protocol and data model for representing collected consent and its use within the online marketplace for ads based

on the Real-Time Bidding (RTB)<sup>58</sup> process. The information represented within TCF consists of a controlled list of purposes, recipients, third-parties for data sharing, and controls associated personal data and based on use of legal bases of legitimate interest and consent. In 2019, the IAB launched an update to the TCF (v2.0) with changes in the purpose descriptions, management of information related to legal bases and recipients, and the process of sharing information related to consent.

### 5. Best Practices and Recommendations

On the basis of the surveyed literature, this section identifies the best practices for consent request, comprehension, decision and use as part of the lifecycle of consent (Figure 1). The best practices are to provide guidelines on the ways to implement consent in organisations, as well as an input to researchers and policy makers on the possible future research. The following recommendations focus on the semantic and technical aspects of consent implementation, while considering standards (see Section 4), ethics and law (i.e. GDPR). Before making specific recommendations, we would like to highlight that GDPR is just one of the many laws aimed at user’s privacy and rights. In Europe, for example, before the GDPR, the ePrivacy Directive<sup>59</sup> was (and still is) one of the laws for personal data processing and privacy protection. ePrivacy and its derivative laws require consent for cookies, which is often combined with consent for personal data processing.

In addition, each country has its own laws related to the matter. Reviewing them is not in the scope of this paper, however, we list several laws that one might want to consider. For example, Austria’s Data Protection Law (DSG)<sup>60</sup>, Germany’s Federal Data Protection Act (BDSG)<sup>61</sup> in Europe. Examples of laws regarding data privacy outside the EU are California’s Consumer Privacy Act (CCPA)<sup>62</sup>, The Notifiable Data Breach (NDB)<sup>63</sup> in Australia, Brazil’s Lei Geral de Proteção de Dados (LGPD)<sup>64</sup>.

<sup>58</sup><https://www.iab.com/guidelines/openrtb/>

<sup>59</sup><https://eur-lex.europa.eu/legal-content/EN/ALL/?uri=CELEX%3A32002L0058>

<sup>60</sup><https://www.dsb.gv.at/recht-entscheidungen/gesetze-in-oesterreich.html>

<sup>61</sup>[https://www.gesetze-im-internet.de/englisch\\_bdsch/](https://www.gesetze-im-internet.de/englisch_bdsch/)

<sup>62</sup><https://oag.ca.gov/privacy/ccpa>

<sup>63</sup><https://www.oaic.gov.au/privacy/notifiable-data-breaches/>

<sup>64</sup><https://gdpr.eu/gdpr-vs-lgpd/>

<sup>55</sup><https://www.iso.org/standard/70331.html>

<sup>56</sup><https://iabeurope.eu/tcf-2-0/>

<sup>57</sup><https://iabeurope.eu/transparency-consent-framework/>

GDPR has brought to light the concept of “*informed consent*” and has introduced additional requirements for how consent should be collected. To be specific, consent must be:

- **Freely given.** Users have the right to consent or not based on the provided information. One should not be pressured to consent (Rec. 43).
- **Specific.** Consent should be requested about specific data (Art. 7).
- **Informed.** Users are presented with information about the data controller’s identity (Art. 7, Rec. 32).
- **Unambiguous.** Information should be provided in a “clear and plain” language (Rec. 42).
- **Could be withdrawn.** Users must be aware of their right to revoke consent. Further, the revocation option should be clearly stated and easily accessible. Revoking consent must be as easy as granting it from an end-user perspective (Art. 7 (3)), specifically w.r.t. the data to be processed, how it is to be used and the purpose of the processing.

The following sections present recommendations, based on the overviewed work in Sections 3 and 4, about the request, comprehension, use of consent and the decision making about it, from a semantic perspective, as specified in the consent life-cycle (Figure 1). We discuss each of the four consent life-cycle stages with the consent semantic modelling, visualisation and management perspectives.

### 5.1. Request of Consent

Requesting consent could be seen as one of the most important stages in the consent lifecycle (Figure 1) as it defines whether or not data processing can begin. A successful consent request, which we view as one that results in receiving individual’s consent, should be GDPR compliant. Having a semantic model for consent, which represents GDPR information in both human-readable and machine-readable format, would be beneficial to any system. Such model could be built with ontologies as shown in Section 3.1. However, consent requests are made to the user thus a visualisation of the request itself is needed as well. Further, once requested and given by the individual the consent needs to be managed, for example, when stored in the system for future reference if compliance checking is performed.

#### 5.1.1. Semantic Models for Consent

In order to model consent semantically, one should know: the (i) relevant domain, (ii) desired level of details, (iii) specific laws and their requirements, and (iv) existing standards related to consent. Regarding ontology languages, OWL<sup>6</sup>, RDF<sup>5</sup> and RDFS<sup>65</sup> are used as standards thus are recommended. Frequently used organisation systems for ontology development are SKOS<sup>26</sup>, Schema.org<sup>66</sup> and RIF<sup>67</sup>. Based on the overviewed semantic models in Section 3.1, we make the following recommendations for modelling consent:

- **Understand** which standards for consent already exist. Standards relevant to consent and its collection that one might consider are Consent Receipt v1.1<sup>52</sup> and ISO/IEC 29184:2020<sup>55</sup>. Consent Receipt provides a list of information fields and categories for information related to consent, while ISO/IEC 29184:2020 specifies what information needs to be provided in privacy policies and the role in validity and consent. Further, ICO/IEC 29184:2020 presents a consent collection practise and how metadata could be used. A more detailed overview of each standard could be found in Section 4.
- **Model consent according to the GDPR.** If the main goal is to model consent according to GDPR, we propose having a closer look at the existing GConsent<sup>19</sup> and BPR4GDPR<sup>23</sup> ontologies, which focus on representing consent and its states (i.e. given, not given and withdrawn) as defined by GDPR. As both ontologies focus on the knowledge presented in GDPR, they could be useful for law-related use cases. Depending on one’s needs individual classes related to consent from GConsent and BPR4GDPR could be reused by importing them to an ontology. To do so one could use an ontology editor such as Protégé<sup>68</sup>. However, importing classes from different ontologies into one ontology might result in duplicates, invalid relationships and classes as each ontology is built with a specific view of consent in mind. Another option is to reuse the whole ontology and adjust it to one’s needs. For example, one could expand it by introducing specific use case related concepts.

<sup>65</sup><https://www.w3.org/2001/sw/wiki/RDFS>

<sup>66</sup><https://schema.org>

<sup>67</sup><https://www.w3.org/TR/rif-overview/>

<sup>68</sup><https://protege.stanford.edu>

- **Modelling consent and data provenance.** The CDMM<sup>17</sup> ontology models data provenance by reusing the PROV-O ontology<sup>18</sup>, consent and the format in which it was retrieved (e.g. app based, audio, online) thus specific classes could be reused in addition to already existing consent models to achieve better granularity. CDMM is suitable in cases where the context under which consent was given could change overtime, for example, to check who is allowed or denied to do some activity on what data.
- **Modelling consent for compliance checking.** The SPECIAL [23] vocabularies could be reused as both are aimed at GDPR compliance checking and model consent as an artefact of privacy policies. SPLog is useful in the cases when one wishes to “*to publish data processing and sharing events that must comply with a privacy policy in RDF as well as consent-related activities (acquisition and revocation)*”<sup>69</sup>, for example, when monitoring sensitive personal data (e.g. health data) collected by sensors. Other ontologies built for GDPR compliance checking are LloPy [21], ColPri [25] and DPV<sup>27</sup>. However, LloPy and ColPri model consent from a security perspective thus are suitable for security-related use cases.
- **Clear and simple design.** Avoid complicated designs with strong colour palettes or small fonts. Focus on having simple and clean design and take into consideration colour-blind users when selecting a colour scheme. For example, according to colour theory<sup>70</sup>, the colour blue is associated with trust, inspires the feelings of loyalty, responsibility and integrity. Disabilities such as visual impairing should also be considered when selecting colours and fonts.

### 5.1.2. Consent Visualisation

A consent request can be made in many ways. For example, via a UI that presents individuals with consent request forms or other mediums like text messages, which do not require a UI. In this paper, we focus on consent request via a UI thus, based on the overviewed consent visualisation projects in Section 3.2, we make the following recommendations:

- **Allow customisation of consent through interaction.** The CoRe UI [31] allows one to select for

what purpose the consent will be given. Further, CoRe allows to view how a data sharing process could look like via a graphical visualisation included in the consent request form. The CURE UI [32] follows the same approach for requesting consent, however, the focus is on presenting users with less information in order to avoid the previously encountered in CoRe problem of information overload.

- **Graphical visualisation of the data.** Both the CoRe and CURE UIs include a graphical visualisation of the data processing when consent is being requested. The graphs are interactive and allow one to view what giving consent for a specific purpose will result in. This has shown to be a useful feature, however the evaluation of both UIs showed that some individuals were still overwhelmed by what was displayed. [31][32].
- **Avoid legalese.** When preparing information about a consent request that will be displayed to the end users, one should remember that not everyone has expert knowledge in the legal field. It is recommended that complex legal jargon is avoided [31][32]. It is recommended that the information is written in a simpler form that is understandable by users from different educational backgrounds and levels.
- **Avoid dark patterns.** Further, dark patterns are defined as “*interface designs that try to guide end-users into desired behaviour through malicious interaction flows*”[44], for example, pre-checked boxes and highlighted fields. According to GDPR, individuals should be able to choose freely for themselves and not feel forced. However, incentives for consent, as long as legal and reasonable, could be used.

### 5.1.3. Consent Management

In this section, based on the reviewed research work, we make recommendations on how to handle the received consent in the system from a technological perspective.

- **Do not reinvent the wheel.** Inventing something new is always costly, both in terms of money and time. Therefore, we recommend looking for existing solutions and technology that might fit one’s needs and if found to adapt them according to the specific needs. This concept is also prominently used in software development, where before implementation, the usability of existing relevant libraries is checked. A similar concept is demon-

<sup>69</sup><https://ai.wu.ac.at/policies/policylog/#audience-and-scope>

<sup>70</sup><https://grafix.com/color-psychology-emotion-meaning-poster/>

strated by the use of existing technologies (e.g. MongoDB, blockchain, semantic technology) for managing the requested consent by Davari et al.[39], ADvoCATE [36] and SPECIAL-K [23].

- **Consider storage limitations.** Storage, for example, plays a key role in consent management. Based on the selected type of storage (e.g. relational database, graph database, blockchain), one could be in violation of GDPR. For example, the use of blockchain to store consent will violate user’s “right to erasure” (Art. 17) given by GDPR. This is highlighted by both Davari et al. [39] and Mahindrakar et al. [42]. Further, how the received consent is stored affects the consent processing in later stages in terms of performance and scalability. A NoSQL database system such as MongoDB was the preferred choice for storing consent in [39][23].

## 5.2. Comprehension of Consent

Semantic technology helps achieve a common understanding between multiple entities by representing information in both human-readable and machine-readable formats. For a machine, representing the concepts with languages such as OWL<sup>6</sup> or RDF<sup>5</sup> is enough, however, this is not the case with end users.

End users have different needs and understanding of information. Further, one’s knowledge of the semantic web could also be a challenge thus a simple yet effective visualisation of consent is needed. This visualisation is directly linked to GDPR’s consent requirement regarding requesting consent (Section 5.3). Humans are visual creatures thus a visualisation of the required data would be more efficient in comparison to presenting one with long privacy policies written in legal jargon. In this section we provide guidelines for visualizing information to end-users based on the reviewed literature (Section 3.2) in the area of consent visualisation for improving comprehension. In addition, we present recommendations on how to enhance a machine’s understanding of things with semantic technology.

### 5.2.1. Semantic Models for Consent

In order to be understood by individuals, consent needs to be represented visually, while for machines that is not enough. Semantic technologies play a role in making machines aware. Schemas, ontologies and knowledge graphs enhance information with meaning and transform it into knowledge that machines could

learn from. Looking back at the presented semantic models for consent (Section 3.1), we make the following recommendations for semantic models from a comprehension point of view:

- **Understand the domain.** In most cases, an ontology would reflect the ontology engineer’s understanding of a specific domain, which in our case is consent according to GDPR. Employing an ontology engineering methodology e.g. of Noy and McGuinness [45], we recommend one to derive all important concepts and how they might be related. Once this is clear one can translate the knowledge into an ontology by following different methodologies as presented in [45].
- **Select an ontology language based on the desired functionality.** Most of the consent ontologies in Section 3.1 are built with OWL2<sup>20</sup>. In comparison to OWL1<sup>6</sup>, OWL2 offers more expressivity by allowing the use of keys, property chains qualified cardinality restrictions, richer data ranges, asymmetric, reflexive, disjoint properties, and enhanced annotation capabilities<sup>20</sup>. Other languages such as RDF(S)<sup>65</sup>, KIF<sup>71</sup> and DAML+OIL<sup>72</sup>, and popular upper level ontologies such as Dublin Core<sup>73</sup> could be used as well. For example, a combination of several ontology syntaxes is possible as well. The Colpri[25] ontology is built with both OWL and SKOS. A detailed comparison of ontology languages is presented in [46].

### 5.2.2. Consent Visualisation

Based on the work on the Data Track[29], The Privacy Dashboard[30], The Core[31] and CURE UIs [32], we make the following recommendations on how to visualize consent and the data about it in order to improve end-user’s comprehension:

- **Use graphs to represent the data flow.** Graphs are naturally easier to understand by humans than textual information as they provide a visualisation of the main entities and the connections between them. The graphical visualisations in the overviewed tools have proven to be useful and to provide individuals with the information in an easily comprehensible way.

<sup>71</sup><http://logic.stanford.edu/kif/dpans.html>

<sup>72</sup><https://www.w3.org/TR/daml+oil-reference/>

<sup>73</sup><https://www.dublincore.org/resources/glossary/ontology/>

- **Include the end-user.** In the Data Track tool [29], the end user is visualized at the center of the graph. This has resulted in individuals feeling more involved and interested in what is happening to their data.
- **Allow interactivity.** The Data Track tool, CoRe and CURE UIs and the Privacy Dashboard have all included interactive elements in their visualisations. For example, Data Track allows individuals to explore the provided graphical visualisation by expanding and collapsing certain UI fields and the graph itself. Further, it allows one to change their data disclosure settings. CoRe and CURE both allow interactivity when individuals give consent - one can select for what purpose to give consent and to follow the data flow for that purpose. Finally, the Privacy Dashboard enables individuals to select different data types, time range, processing context thus allowing them to customize their own visualisation of the data processing.
- **Accessibility.** Individuals should be able to understand what is presented and also be able to interact with it directly. Further, individuals with disabilities should be considered. For example, developing interfaces that recognise one's speech and also allow dictation of text and similar features (e.g. in the MAC iOS operating system) would be beneficial for individuals who suffer from blindness.
- **Less is more.** The GDPR legislation provides detailed information about all concepts involved in the data sharing process, however, one should focus only on the key information needed for a specific use case. One of the main issues that could arise with users, discovered while evaluating the CoRe and CURE UIs, is information overload. Providing users with too many detailed results yields negative emotions such as frustration, confusion and forces one to make rushed decisions. As a result, one would give consent just to complete the consent process but would not understand what happens to their data and the involved risks, which is against GDPR's informed consent requirement.

### 5.2.3. Consent Management

Consent management is independent of one's understanding of what giving consent implies. It can be performed automatically by any machine at any time. Without semantics a machine simply executes com-

mands specified by an individual and yields a result. However, it does not actually understand what the data or the commands mean. Semantic technology changes this as it adds value to things and helps machines become aware. By enhancing machines with semantics one would be able to climb higher in the so-called DIKW (data, information, knowledge, wisdom) [47] hierarchy and reach the knowledge level.

In the case of consent management, this means that a machine would be able to understand what each action connected to consent means. The SPECIAL-K project uses the Hermit<sup>40</sup> reasoner for comprehension of consent, which is modelled with ontologies and vocabularies, while Mahindrakar et al. focus on natural language processing [42].

### 5.3. Decision about Consent

When it comes to giving consent, the decision rests in the hands of the user. All people are biased in their own way due to their upbringing and current environment. While some users might give consent just to be "done" with the process, the choice of others could be affected by many factors such as the information that is presented, the level of detail, specific interface design [27]. By reviewing existing information-sharing and institutional privacy concerns, Marwick et al. [48] conclude that 'trust' is the key factor that affects one's choice. Users are more likely to share personal and general data if they trust the website or the purchase provider. Further, Woodruff et al. [49] show that people are less likely to share data if it could have a negative personal impact. In this section, we present recommendations about easing the end-user's decision making with visualisations, the role of semantics and how the received decision (to consent, not to consent, to withdraw consent) affects the system.

#### 5.3.1. Semantic Models for Consent

From a semantic point of view, in addition to having a model for consent, the decision of the individual (i.e. to give/not give/withdraw consent) should be also modelled. Based on the reviewed semantic models for consent and how they model one's consent decision, we propose the following guidelines:

- **Decide which decisions will be recorded by your system and which not.** For example, this includes the need to record the individual's decision to not give consent. Recording a refusal of consent might be important in some use cases such as for insurance purposes for evaluating an

individual's credibility. Further, implement the requirements from applicable laws.

- **Have a semantic model not only for consent but also for decisions related to it.** As a guideline we suggest viewing the GConsent<sup>19</sup> ontology, which models the status of the consent not only as given but also as expired, explicitly given, given by delegation, implicitly given, invalidated, not given, refused, requested, unknown and withdrawn. If such level of detail is not needed, the BPR4GDPR<sup>23</sup> defines only three consent states: provided, denied and revoked.

### 5.3.2. Consent Visualisation

As we discussed in the previous sections, visualizing data is helpful for raising one's awareness while trust is important for decision making. However, establishing trust could take a long time, thus incentives come in hand. Marwick et al.'s research [48] showed that in most cases people are willing to share data with institutions if there is a personal gain such as better service personalisation, financial and health benefits. Interestingly enough, fear of discrimination resulted being a major reason for not sharing personal data [48]. The following practices are important for consent visualisation in consent management:

- **Build trust among users.** Specifically, transparency should be aimed at, dark patterns avoided and instead clearly acknowledge the implications of their actions (see Section 5.2.2).
- **Know the end-users.** Understand one's needs, background, main bias regarding data sharing, in order to create successful incentives. [50].
- **Specify the benefit/positive outcome of sharing data.** Users are more willing to share data if there is a clear benefit for them [48]. For example, improved personalisation of services as presented by Marwick et al [48].
- **Use incentives.** Gamification is an incentive approach used in the Comtella UI [50]. It is defined as "*the integration of Game Mechanics in non-game environments to increase audience engagement, loyalty and fun*" according to [50]. In gamification, some of the most popular rewards are: status, achievements, quests and ownership. An example is the incentive mechanism adopted by Comtella in which users are rewarded with points once they perform a specific task [50]. The results of the evaluation of this mechanism showed a significant but short-term increase of participation. Motivation could come externally or be

found inside every user. According to the Theory of Cognitive Dissonance [51], people compare themselves with others thus a good and successful incentive should introduce the notion of competition between the users. The rewards need to be visualized as well, so that the users see what they have actually achieved. In Comtella [50] for example, one status was visualized as a star in the night sky. The higher the status, the bigger and brighter the star was. The main goal of incentives is to change one's mind regarding an action, and to make one perform an action we want. Personalized incentives have a higher success rate but could be complex to develop [50].

### 5.3.3. Consent Management

As we discussed in Section 5.3 many factors could affect one's decision making. A consent management system should be able to:

- **Handle decisions in a reasonable amount of time.** Regardless of the consent decision, the developed system must be able to handle it within a reasonable amount of time. For recording given consent, this could take milliseconds. However, decisions such as consent withdrawal might be more time-consuming depending on how many entities are involved and how much data has been shared. Another factor affecting the execution of the decision could be the type of technology that was selected. For example, the blockchain used in [39][42][40] can become slow with time as more data is added [52].
- **Be transparent.** Laws such as GDPR put focus on transparency. Therefore, achieving transparency in order to be compliant with laws like GDPR is essential. However, different types of transparencies such as access and location exist. An overview of the different types of transparencies is presented in [53]. Further, transparency could be achieved on many levels. For example, on an algorithmic level (i.e. how decisions are made within the system). In the case of consent decision making, one can achieve transparency by presenting the data subject with relevant information about the required data, the involved entities and the purpose of the consent request. Transparency could also be extended to the data sharing process itself by using auditable technology like blockchain, as presented by Mahindrakar et al. [42].

## 5.4. Use of Consent

User's consent could be used in many ways (e.g. compliance checking, reasoning, as a proof of contract) and each way requires different system functionalities. All these actions performed with consent, could be summarized as consent management (see Section 3.3).

### 5.4.1. Semantic Models for Consent

Semantics provide the machine with extra knowledge about what each concept means and how it is connected to other concepts. For example, a consent ontology would provide an insight of what consent is, how it is represented and related concepts that could be affected when a machine uses consent in any way. We suggest looking at Section 3.1, which presents existing semantic models for consent and at Section 5.1.1 where we provide recommendations for building such consent models.

### 5.4.2. Consent Visualisation

There are two possible ways to view the use of consent: from a system perspective or from the user's. Machines do not need a graphical visualisation of consent in order to understand how it should be used. However, humans are simply unable to process the vast amount of information thus data visualisation tools are needed. While *"the purpose of data visualisation is to simplify data values, promote the understanding of them, and communicate important concepts and ideas"* [54], based on the reviewed literature in this paper we make the following suggestions:

- **Visualize the use of consent with graphs.** How consent is used could be visualized with a graph either before or after consent is given. CoRe [32] visualizes the consent request by using an interactive graph, which presents the end user with a visualisation of how their data will be used and by whom based on their consent preferences (see Figures 4 and 5). The Privacy Dashboard [30], on the other hand, visualizes the use of consent by using a timeline graph that shows how the data flow after consent is given. The Privacy Dashboard allows one to view what is happening to their data, after consent was given (see Figure 3), at each stage and further to adjust one's privacy settings.
- **Consider who will use the visualisation.** The reviewed literature in Section 3.2 presents a graphical visualisation aimed at easing end-users' com-

prehension of consent. Processes such as consent withdrawal could be executed directly by the machine. However, if a data controller and a data processor are involved a visualisation of the data processing might be needed as well. In comparison to an end-user with no experience in the field, a data processor or controller has some legal experience thus might be interested and might need a much more detailed visualisation of the information.

### 5.4.3. Consent Management

As discussed in this paper, consent management is not a single process but rather several ones (i.e. requesting, storing, withdrawing, compliance checking). However, the manner in which each consent action is performed depends on the technologies that are used and the overall system architecture. The following is recommended:

- **Understand how each component of your system will be affected.** This is specifically relevant to consent withdrawal. Upon a request for a consent withdrawal, user's data must be deleted from all entities that use it as soon as possible. Consider what happens if the data is currently used for a specific process and how to terminate it, and further, how to make sure there is no data leftovers in the system. The SPECIAL-K project (see Section 3.3.9), for example, utilises Apache Kafka for transparency and compliance and has developed its own compliance checker based on the Hermit Reasoner. Consent and event logs are stored in the Virtuoso Triple Store as described in [55], while the connections between components is achieved by using a microservice called [mu.semte.ch](http://mu.semte.ch)<sup>74</sup>.
- **Consider ethics.** This is especially crucial in certain fields, such as health and medical applications where there are already many relevant developments, and particularly areas that look into the details of the relation of the private and public [56]. With the regulations such as GDPR and data management under it, the topic is getting a new dimension and also becomes highly present in other sectors. For example, in the EU, the topics related to the data protection and transparent data management for the users have been assessed as very important by the stakeholder groups in-

<sup>74</sup>[https://mu.semte.ch](http://mu.semte.ch)

volved in the construction of the roadmap covering a broad spectrum of sectors [57]. There is also clarity that different stakeholders have different interests in consent representation and management. Particularly, businesses look for solutions that encourage the data owners (e.g. end users) to consent to sharing of various data as much as possible, the states are interested in the protection and fair use of their data and economy and enforcement of the basic human rights, and the end users among other are interested in the privacy of their data and also in the added value the sharing of their data potentially provides. These varying and at times conflicting interests should be accounted for and balanced in the representation and management of consent.

- **Look outside of the box.** Single technology may not be self-sufficient to provide a complete solution for consent management as in itself the latter is not only one process. Therefore, different technologies that complement each other's limitations (e.g. semantic technology and blockchain) are used together to provide a robust solution. In the case of the consent management solutions, based on the reviewed solutions, we suggest considering combining blockchain and semantic technology as done in [39][42]. The main reason for this suggestion is that blockchain has the ability to provide transparency, data traceability and the ability to execute consent management automatically via smart contracts. However, as the research in [39][42] has shown, these advantages could be also seen as disadvantages due to the immutability of blockchain. Other disadvantages of blockchain use include high computational costs, in terms of money, time and CO2 output, and this also should be considered when building solutions.

## 6. Conclusions

Semantic technology such as ontologies are the key to achieving a common understanding between machines and humans. Although they have been around for many years, there is much more to discover about their possible applications in different fields. For example, understanding the benefit of semantics in the law domain, which we address by specifically looking at semantic technology for consent implementation according to GDPR.

In this paper we presented an overview of existing semantic solutions for implementing consent and recommendations for implementing consent with semantic technology. To be specific, we provided guidelines for building a semantic model for consent, graphically visualizing consent to individuals for better comprehension and for consent management.

As we have shown with the overviewed work, it is possible and useful to have a semantic model for consent in the form of an ontology. The main benefits of it are having knowledge in both human-readable and machine-readable formats, interoperability, faster, and easier knowledge discovery [58]. These benefits could be noticed, for example, during consent management, which deals with how and for what purposes consent is used (e.g consent withdrawal). In addition to providing an insight into different researchers' consent point of view, the reviewed literature has raised interesting questions. Undoubtedly, the benefit to machines could be clearly seen, but what is the benefit of having a semantic consent model to individuals who simply want to use the developed solution? Even then, how do we make a non-expert individual aware of things without causing information overload and how do we measure comprehension?

In conclusion, this survey paper focused mainly on ontologies as a semantic model for consent and how they could be used for consent management. The evolution of the models and techniques built on them will include semantic models such as schemas that have been used for many years already, as well as newer solutions built with knowledge graphs [58], addressing the desired systems' functionalities.

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